2201/303 2203/303 2206/303 MICROPROCESSOR SYSTEMS Oct./Nov. 2009

Time: 3 hours

THE KENYA NATIONAL EXAMINATIONS COUNCIL

DIPLOMA IN ELECTRONIC ENGINEERING DIPLOMA IN TELECOMMUNICATION ENGINEERING DIPLOMA IN INSTRUMENTATION AND CONTROL ENGINEERING

MICROPROCESSOR SYSTEMS

3 hours

INSTRUCTIONS TO CANDIDATES

Candidates should have the following for this examination:

Answer booklet; 8080/85 Microprocessor Instruction Set. Electronic calculator.

Answer any FIVE of the EIGHT questions in this paper. All questions carry equal marks.

This paper consists of 8 printed pages.

Candidates should check the question paper to ascertain that all the pages are printed as indicated and that no questions are missing.

- 1. (a) Write assembly language program segments to perform each of the following:
 - (i) 2749H + 3A4BH
 - (ii) $24_{10} \times 8_{10}$
 - (iii) $108_{10} \div 4_{10}$

(12 marks)

- (b) (i) Table 1 shows the ASCII code for the decimal numbers 0 9 in memory. Write an assembly language program segment that:
 - reads a one digit decimal number from port 21H;
 - uses the look-up Table 1 to convert it into ASCII;
 - displays the result on a display connected to port 22H.
 - (ii) State the **two** advantages of using look-up tables to convert data between codes. (8 marks)

Table 1

Memory location (Hex)	ASCII code (Hex)
2000	30
2001	31
2002	32
2003	33
2004	34
2005	35
2006	36
2007	37
2008	38
2009	39

- 2. (a) Tabulate the contrasts between the architectures of 8 bit and 16 bit microprocessors under the following:
 - (i) instruction set;
 - (ii) registers;
 - (iii) instruction fetching.

(6 marks)

- (b) Describe the following microprocessor signals:
 - (i) reset-out;
 - (ii) ready;
 - (iii) bus acknowledge.

(6 marks)

- (c) A digital computer has a memory unit with 24 bits per location. The instruction set consists of 190 different operations. Each instruction is stored in one location in memory and consists of an operation-code part and an address part. Determine the:
 - (i) number of bits needed for the operation code;
 - (ii) number of bits needed for address part of the operation;
 - (iii) the range of binary address that can be stored if it is:
 - I. unsigned;
 - II. signed, two's complement.

(8 marks)

- 3. (a) A microprocessor system has 32-address lines and 16-data lines. Determine the:
 - (i) maximum number of addressable memory locations;
 - (ii) word size;
 - (iii) capacity of the microprocessor in bytes.

(5 marks)

(b) Figure 1 shows part of a microprocessor system containing a Random Access Memory (RAM), a Read Only Memory (ROM) and a serial input/output port.

Determine the simplified boolean expressions for the three chip enable signals (CEA, CEB, and CEC) to ensure that the devices respond only to the address ranges given in table 2.

(9 marks)

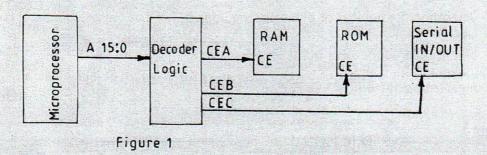


Table 2

Device	Address Range (Hexadecimal)	
RAM	0000 - BFFF	
ROM	COOO - EFFF	
Serial I/O port	FFOO - FFO7	

- (c) Define the following as applied to hard-disks:
 - I. cylinder;
 - II. cluster.
 - (ii) A hard-disk drive has 8 sides, 614 tracks/side, 30 sectors/track and 512 bytes/sector.

 Determine for the disk:

I. the total number of sectors;

II. the disk capacity, in Kilobytes.

(6 marks)

- 4. (a) Define the following microprocessor addressing modes, stating an example of instruction using the mode in each case:
 - (i) implied;
 - (ii) register indirect.

(4 marks)

- (b) The program of **Table 3** adds bytes stored in memory then also saves the result in memory. For the program:
 - (i) determine the number of bytes that are added;
 - (ii) specify the memory locations where the result is stored;
 - (iii) identify the single error in the program;
 - (iv) determine the number of bytes occupied by the program object code.

(8 marks)

Table 3

LABEL	INSTRUCTION
	LXI H, 0000H
	LXI D, 0900H
NEXT:	ADD M
	JNC SKIP
	INR E
SKIP:	INX H
	DCR D
	JNZ NEXT
	LXI H, 009IH
19	MOV M, A
A CONTRACTOR	INX H
	MOV M, E
	HLT

(c) Table 4 shows the contents of registers, at the start of program execution.

Show the contents of the stack and SP after each instruction execution in Table 5.

(8 marks)

Table 4

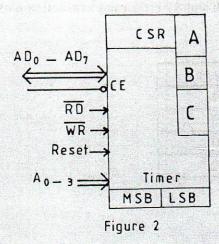
Register	Contents(Hex)
BC	1234
DE	CDEF
HL	1100
SP	20C2

Table 5

PUSH D	
PUSH H	
PUSH B	
POP D	

- 5. (a) With the aid of a schematic block diagram, describe the operation of a 4-bit successive approximation analogue to digital converter. (8 marks)
 - (b) Figure 2 shows a block diagram of an 8155 programmable input-output (PIO).
 - (i) If the PIO's base address is 40H, write and assembly language program segment that will:
 - read port A(41H) and port C(43H) of the PI0 to form a 14-bit number (port A is the LSB source);
 - load this number into the PIO's timer;
 - place the timer into continuous operation.
 - (ii) If the timer clock is 100KHZ, determine the number to be loaded into the timer register to achieve a single square wave pulses every 500μS.
 - (iii) With the aid of a labelled diagram, show how you would interface two(2) seven-segment LED digits to the PIO's ports A and B.

(12 marks)



- 6. (a) In place of an operating system, 8-bit development systems have a monitor program. State any **four** monitor program facilities and explain the function(s) of each. (8 marks)
 - (b) Explain any three benefits of using a development system when implementing a microprocessor based system.

(6 marks)

- (c) With the aid of flowchart segments, illustrate the following programming structures:
 - (i) while....loop;
 - (ii) sequence.

(6 marks)

- 7. (a) (i) Describe the hardware interrupts of the 8085 microprocessor.
 - (ii) List the interrupts in a(i) in descending order of priority.

(8 marks)

(b) Table 6 lists five statements describing the methods in which a microprocessor handles interrupt requests when interfaced with a Programmable Interrupt Controller (PIC). Rearrange the list according to the order in which the statements should occur.

(5 marks)

Table 6

- 1. The PIC signals the microprocessor that an interrupt has occurred.
- 2. The microprocessor communicates with the interrupting device, then executes the interrupt service routine.
- 3. A device generates an interrupt and sends the request to the PIC.
- 4. The PIC reports the priority level of the interrupt to the microprocessor.
- 5. The microprocessor requests the priority level of the interrupt from the PIC.
- (c) Write a subroutine program to perform the following threshold detection:
 - If register A > NUM1, return +1 in register A.
 - If register A = NUM1, return 0 in register A.
 - If register A < NUM1, return -1 in register A.

Assume the data, NUM1 is an 8-bit signed number and it will be initialised at run time in register B. (7 marks)

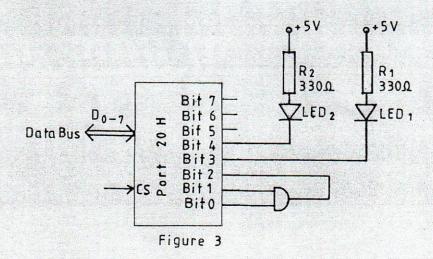
- 8. (a) Describe the procedure of testing each of the following, in a microcomputer, using a multimeter:
 - (i) open-circuit in a resistor;
 - (ii) d.c voltage level.

(8 marks)

(b) Figure 3 shows the input/output hardware needed to test a AND gate.

With the aid of a flowchart, write an assembly language program segment to generate the input conditions to the AND gate and activate LED1 if the test fails, else activate LED2 if the gate is good.

(12 marks)



adr16 adr16 d8 adr16 adr16 PSW d8 PSW adr16 adr16 adr8 adr16 adr16 adr16 RST RPE PCHL JPE XCHG CPE PUSH 8 adr16 adr16 adr16 adr16 adr16 JMP JMP CNZ PUSH ADI CMP CMP POP CMP CMP CMP RNZ XXXA XXXA XXXA OORA OORA OORA COMP OCHPSLIMOCHPSL SBB SBB SBB SBB SBB SBB SBB SBB ANA ANA ANA ADC SUB ADC ADC ADC ADC ADC LLLLLLHHH LEGOBARL MOV NOV MOV NOV NOV MOV MOV NOV NON NON NOV 101 NOV MOV NOV NOV 9 NOV NOV NOV SP, d16 Index8 NOV NOV 90 90 NO No STC DAD OCA ₹ SS ¥ Ó CMC TABLE: 8085 INSTRUCTION 339 330 330 330 330 440 440 ndex8 H,d16 D,d16 DAD **IRHI**