

2507/302
MICROCONTROLLER
TECHNOLOGY
Oct./Nov. 2017
Time: 3 hours



THE KENYA NATIONAL EXAMINATIONS COUNCIL

DIPLOMA IN AERONAUTICAL ENGINEERING
(AVIONICS OPTION)
MODULE III

MICROCONTROLLER TECHNOLOGY

3 hours

INSTRUCTIONS TO CANDIDATES

You should have the following for this examination:

Answer booklet;

Non-programmable scientific calculator;

8051 Instruction set.

Answer any FIVE of the EIGHT questions in the answer booklet provided.

All questions carry equal marks.

Maximum marks for each part of a question are as indicated.

Candidates should answer the questions in English.

This paper consists of 6 printed pages.

Candidates should check the question paper to ascertain that all the pages are printed as indicated and that no questions are missing.

1. ✓ (a) (i) State **four** advantages of a microcontroller over a microprocessor system. (4 marks)
- (ii) Distinguish between Vonneumann and Harvard computer architectures. (4 marks)
- (b) Draw a block diagram of a microcontroller and explain the process of start-up. (8 marks)
- (c) Convert the following into decimal:
- (i) $(1.011)_2$
- (ii) $(3.14)_8$. (4 marks)
2. (a) State **two** benefits of using programmable logic controller systems. (2 marks)
- (b) With the aid of a block diagram, explain the functions of the various parts of a PLC system. (10 marks)
- (c) A signal lamp is to be switched ON if a pump is running and the pressure is satisfactory, or if the lamp test switch is closed.
- (i) Design a ladder logic diagram to represent the above condition.
- (ii) Write a program list to realize c (i). (8 marks)
3. ✗ (a) Explain the functions of the following 8051 flags:-
- (i) carry (c);
- (ii) overflow (0 V). (4 marks)
- (b) An 8051 is operating off a 12 MHz crystal.
- (i) For a time delay of 1 msec, determine the value of the 16-bit timer register.
- (ii) Write an assembly language subroutine to generate the delay of 1 msec. (10 marks)
- (c) (i) Differentiate between MNEMONIC and OPERAND.
- (ii) Explain the following instructions:
- (I) INC R₁;
- (II) LJMP LAB5. (6 marks)

4. (a) Differentiate the operational aspects of the T_{CON} and T_{MOD} timer special function registers. (4 marks)
- (b) Explain the mode 1 operation of the 8051 microcontroller internal timer registers. (7 marks)
- (c) (i) Phase error occurs while reading the contents of Timer Registers. Explain how this can be avoided in an 8051 microcontroller based system. (4 marks)
- (ii) Write an 8051 assembly language program to read the contents of timer registers TL_1/TH_1 into Registers R_6/R_7 . (5 marks)
5. (a) (i) Define an 'interrupt' with respect to microcontrollers. (4 marks)
- (ii) State **three** interrupt types in microcontrollers. (4 marks)
- (b) Draw the structure of the 8051 Interrupt Enable Special Function Register (SFR) and state the function of each bit. (8 marks)
- (c) With the aid of a flow chart, explain the sequence of events that occur when an interrupt is detected by the 8051 microcontroller. (8 marks)
6. (a) Describe the following devices as applied to microcontrollers: (4 marks)
- (i) relays;
- (ii) opto-isolators. (4 marks)
- (b) A simple burglar alarm system has 4-Zone Inputs connected to Port 3 of 8051 I/O ports. If any one of these inputs is activated a buzzer will sound for 5 minutes and the corresponding zone LED or LEDs will be activated. The LEDs and the buzzer are connected to port 1. (7 marks)
- (i) Draw a block schematic diagram for the system. (5 marks)
- (ii) Write an 8051 assembly language program to implement the required functionality for the system described in b (i). Assume 2.5 minutes delay subroutine, PRO-DELAY-SUB; is available. (7 marks)
- (c) A linear variable differential transformer is interfaced with a microcontroller to produce an rms output voltage 1 volt for a displacement of 200×10^{-6} mm. (4 marks)
- Determine the sensitivity of the LVDT. (4 marks)

7. (a) With the aid of a circuit diagram, explain how a H-bridge is used to control a DC motor. (8 marks)
- (b) With the aid of a block schematic diagram, explain how a stepper motor is controlled by a microcontroller through an electronic interface. (6 marks)
- (c) Draw a flow chart of a program to rotate the motor in (b). (6 marks)

8. (a) With the aid of a diagram, explain the operation of a 3-bit flash ADC. (8 marks)
- (b) Draw a schematic block diagram showing the interconnection of the following devices connected to an 8051 microcontroller system:
- (i) potentiometer;
 - (ii) LM 35 Temperature sensor;
 - (iii) ADC/DAC;
 - (iv) 8051 microcontroller;
 - (v) amplifier and loudspeaker;
 - (vi) a 4-20 mA output terminal.

(6 marks)

(c) State:

- (i) **four** merits of digital input/outputs in microcontroller based system;
- (ii) **two** components of a SCADA system.

- Display
- Control panel

(6 marks)

Appendix A: Instruction Set of 8051 Microcontroller

Mnemonics, Arranged Alphabetically

MNEMONIC	DESCRIPTION	BYTES	CYCLES	FLAGS
ACALL addr11	PC + 2 → (SP); addr11 → PC	2	2	
ADD A, direct	A + (direct) → A	2	1	C OV AC
ADD A, @Ri	A + (Ri) → A	1	1	C OV AC
ADD A, #data	A + #data → A	2	1	C OV AC
ADD A, Rn	A + Rn → A	1	1	C OV AC
ADDC A, direct	A + (direct) + C → A	2	1	C OV AC
ADDC A, @Ri	A + (Ri) + C → A	1	1	C OV AC
ADDC A, #data	A + #data + C → A	2	1	C OV AC
ADDC A, Rn	A + Rn + C → A	1	1	C OV AC
AJMP addr11	Addr11 → PC	2	2	
ANL A, direct	A AND (direct) → A	2	1	
ANL A, @Ri	A AND (Ri) → A	1	1	
ANL A, #data	A AND #data → A	2	1	
ANL A, Rn	A AND Rn → A	1	1	
ANL direct, A	(direct) AND A → (direct)	2	1	
ANL direct, #data	(direct) AND #data → (direct)	3	2	
ANL C, bit	C AND bit → C	2	2	C
ANL C, $\overline{\text{bit}}$	C AND $\overline{\text{bit}}$ → C	2	2	C
CJNE A, direct, rel	[A <> (direct)]: PC + 3 + rel → PC	3	2	C
CJNE A, #data, rel	[A <> data]: PC + 3 + rel → PC	3	2	C
CJNE @Ri, #data, rel	[(Ri) <> data]: PC + 3 + rel → PC	3	2	C
CJNE Rn, #data, rel	[Rn <> data]: PC + 3 + rel → PC	3	2	C
CLR A	0 → A	1	1	
CLR bit	0 → bit	2	1	
CLR C	0 → C	1	1	0
CPL A	\overline{A} → A	1	1	
CPL bit	$\overline{\text{bit}}$ → bit	2	1	
CPL C	\overline{C} → C	1	1	C
DA A	A bin → A dec	1	1	C
DEC A	A - 1 → A	1	1	
DEC direct	(direct) - 1 → (direct)	2	1	
DEC @Ri	(Ri) - 1 → (Ri)	1	1	
DEC Rn	Rn - 1 → Rn	1	1	
DIV AB	A/B → AB	1	4	0 OV
DJNZ direct, rel	[(direct) - 1 <> 00]: PC + 3 + rel → PC	3	2	
DJNZ Rn, rel	[Rn - 1 <> 00]: PC + 2 + rel → PC	2	2	
INC A	A + 1 → A	1	1	
INC direct	(direct) + 1 → (direct)	2	1	
INC DPTR	DPTR + 1 → DPTR	1	2	
INC @Ri	(Ri) + 1 → (Ri)	1	1	
INC Rn	Rn + 1 → Rn	1	1	
JB bit, rel	[b=1]: PC + 3 + rel → PC	3	2	
JBC bit, rel	[b=1]: PC + 3 + rel → PC; 0 → bit	3	2	
JC rel	[C=1]: PC + 2 + rel → PC	2	2	
JMP @A + DPTR	DPTR + A → PC	1	2	
JNB bit, rel	[b=0]: PC + 3 + rel → PC	3	2	
JNC rel	[C=0]: PC + 2 + rel → PC	2	2	
JNZ rel	[A > 00]: PC + 2 + rel → PC	2	2	
JZ rel	[A = 00]: PC + 2 + rel → PC	2	2	
LCALL addr16	PC + 3 → (SP); addr16 → PC	3	2	
LJMP addr16	Addr16 → PC	3	2	
MOV A, direct	(direct) → A	2	1	
MOV A, @Ri	(Ri) → A	1	1	
MOV A, #data	#data → A	2	1	
MOV A, Rn	Rn → A	1	1	
MOV direct, A	A → (direct)	2	1	
MOV direct, direct	(direct) → (direct)	3	2	
MOV direct, @Ri	(Ri) → (direct)	2	2	
MOV direct, #data	#data → (direct)	3	2	
MOV direct, Rn	Rn → (direct)	2	2	
MOV bit, C	C → bit	2	2	C
MOV C, bit	bit → C	2	1	
MOV @Ri, A	A → (Ri)	1	1	
MOV @Ri, direct	(direct) → (Ri)	2	2	